

TOWN OF QUALICUM BEACH – 1999 MUNICIPAL ELECTIONS - SUMMARY OF BALLOTS CAST“ M A Y O R ”

| | Nov. 10 & 17/99 | Nov. 20/99 | Total | % |
|---------------------------------|-----------------|-------------|-------------|-----------|
| LUCHTMEIJER, Willem | <u>137</u> | <u>917</u> | <u>1054</u> | <u>35</u> |
| WESTBROEK, Teunis | <u>250</u> | <u>1705</u> | <u>1955</u> | <u>65</u> |
| <u>TOTAL VALID BALLOTS CAST</u> | <u>387</u> | <u>2622</u> | <u>3009</u> | |

“ C O U N C I L L O R ”

| | Nov. 10 & 17/99 | Nov. 20/99 | Total | % |
|---------------------------------|-----------------|-------------|-------------|-----------|
| BRIDEN, ALEX | <u>77</u> | <u>623</u> | <u>700</u> | <u>23</u> |
| BUECHERT, RONALD | <u>153</u> | <u>1113</u> | <u>1266</u> | <u>42</u> |
| DIAMOND, MARLYS | <u>203</u> | <u>1478</u> | <u>1681</u> | <u>56</u> |
| KRUYT, ANTON | <u>198</u> | <u>1450</u> | <u>1648</u> | <u>55</u> |
| LEE, CHRISTOPHER | <u>180</u> | <u>1290</u> | <u>1470</u> | <u>49</u> |
| ORRICK, MARJORIE | <u>33</u> | <u>352</u> | <u>385</u> | <u>13</u> |
| RODWAY, SCOTT | <u>212</u> | <u>1433</u> | <u>1645</u> | <u>55</u> |
| STIMPSON, MELISSA | <u>41</u> | <u>273</u> | <u>314</u> | <u>10</u> |
| TANNER, SCOTT | <u>190</u> | <u>1280</u> | <u>1470</u> | <u>49</u> |
| <u>TOTAL VALID BALLOTS CAST</u> | <u>379</u> | <u>2613</u> | <u>2992</u> | |

VOTER TURNOUT

Total Number on List of Electors 4,244

Total Number of Instant Registrations Nov. 10/99 + 18

Total Number of Instant Registrations Nov. 17/99 + 28

Total Number of Instant Registrations Nov. 20/99 + 395

Total Number of Eligible Voters = 4685

Total Number of Voters Nov. 10/99 184

Total Number of Voters Nov. 17/99 + 207

Total Number of Voters Nov. 20/99 + 2636

Total Number of People Who Voted = 3027

Voter Turnout 64.61 %

This determination of official elections results was made by the Chief Election Officer on Tuesday, November 23, 1999 at 1:30 p.m. and is based on ballot accounts as amended or prepared by the Chief Election Officer.

CHIEF ELECTION OFFICER